

TEAM COMPETITION SCORING

- There are 3 pairs of golfers from each team's club. (total of 6 players)
- The 2 lowest handicap players compete in a foursome with their opponents' 2 lowest handicap players. (1st Bracket)
- The 2 2nd lowest handicap players compete in a foursome with their opponents' 2nd lowest handicap players. (2nd Bracket)
- The 2 3rd lowest handicap players compete in the last foursome with their opponents' 3rd lowest handicap players. (3rd Bracket)

- 1) Mark all four scores on the golf card for each hole.
- 2) Take a line on the card and identify it for SCRATCH play.
- 3) Take another line and identify it for HANDICAP play.
- 4) For **SCRATCH PLAY**:
Compare the 2 lowest scores for each hole. If one is better, that player gets 1 point.

Compare the 2 higher scores for the hole. If one is better, that player gets 1 point. If they are equal, no points are given for that hole. Mark as 0 or - -.

If one team gets 1 point after comparing the lowest points and the other team gets 1 point comparing the higher scores, they cancel each other and no points are given for that hole.

- 5) for **HANDICAP PLAY**:
 - The lowest handicap player of the foursome gets no strokes.
 - Each player of the foursome compares their handicap to the lowest. (For example, if the lowest handicap is an 18, a player who has a 28 handicap gets 10 strokes, as they fall on the most difficult holes, these are already determined on the score card.)
 - Mark those holes on which you get strokes with tiny dots in the corner, where your score will be recorded, before the game starts if possible.
 - On each hole, compare the 2 lowest scores, including handicap strokes taken. If one is better, that person gets 1 point. If they are equal, no points are given.
 - Compare the 2 higher scores, including handicap strokes allowed. If one is better, that player gets 1 point. If they are equal, with handicap strokes allowed, no points are given.
 - If one team gets 1 point after comparing the lowest scores and the other team gets 1 point comparing the higher scores, they cancel each other and no points are given for that hole. (meaning a push (- -) for that hole).
- 6) **Try to score on the next tee (to keep play moving)**. If there is confusion about the hole's scoring, BE SURE TO MARK EACH PLAYER'S SCORE. Please go to the next hole and continue play, leaving the hole's team scoring for later in the clubhouse with your Team Captain. (For honors on the Tee, continue with the Teeing order of the previous hole.) This is contrary to what we prefer to do, but due to emphasis on 'pace of play' it is necessary to keep play moving.
- 7) The team with the most points per 9 holes wins one point for that 9. For the 2nd 9 holes, it is the same, the most points for that 9 wins 1 point. The most overall points for the 18 holes, wins 1 point. (For example, if one team won the front 9 by 3 up and the other team wins the back 9 by 2 up, then the team that won the front side with the 3 up wins the overall (1 point) giving that team 2 points and the other team would have 1 point for a total of 3 points for the match.)

One Team Match Results would show for handicap:

1st Bracket Handicap Points 2 Scratch Points

The other Team Match Points for handicap would be:

1st Bracket Handicap Points 1 Scratch Points

- The Scratch Points are figured the same way as for handicap (shown in 7 above).
- Regardless of the points given per hole, the most points that can be won by a team is three, one point for each non and one point for the overall 18 holes.
- There are three points available for SCRATCH play and three points for the HANDICAP play.